

THE END OF THE TRACK

A game for two players

Content:

- 1 board
- 5 light-toned wooden blocks
- 5 dark-toned wooden blocks
- 2 balls

Aim of the Game:

To have your ball reach the opposite end of the board.

Preparations:

Set up the board as shown (**Fig. 1**) and decide who will play first.

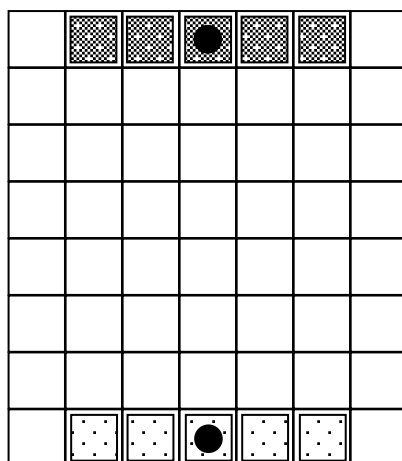


Fig. 1

Game Play:

In turn, each player may do one of two moves:

1. Move a wooden block to an empty square like Knights in the game of Chess; two squares up and one over to either side, in any direction (**Fig. 2**), OR
2. Pass your ball in an unobstructed line, in any direction, and as many times as you like on a given turn, so long as your ball lands on each wooden block no more than once (**Fig. 3**).

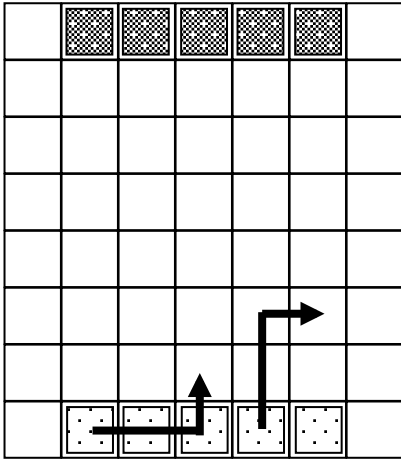


Fig. 2

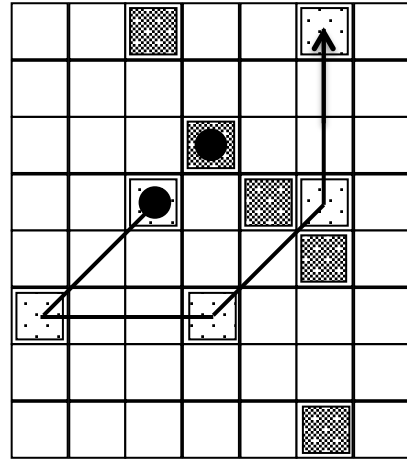


Fig. 3

Please Note:

- A BLOCK WITH A BALL ON IT MAY NEVER BE MOVED.
- A WOODEN BLOCK CAN PASS OVER AN OPPONENT'S BLOCK AND/OR BALL.
- A BALL CANNOT PASS OVER AN OPPONENT'S BLOCK AND/OR BALL.

Winning:

To be the first player to have your ball reach the opposite end of the board. **(Fig. 3)**

Good Luck!

תורת המחשבה GAYA
The Art of Thinking

Tov Shop